

Juan Gordillo

Rigging/Animation

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<https://www.jpganim.com/>

EXPERIENCE

Estrella Media, Burbank — *Motion Graphics Designer*

FEBRUARY 2020 - PRESENT

- Create ideas and visual concepts to meet client's content and image requirements

New York Film Academy, Burbank — *Rigging/Animation*

JULY 2020 - PRESENT

Teaching Fellow

JANUARY 2020 - PRESENT

TA

- Teach assigned classes and Sub for other teachers
- Assist teachers in-class and have consultations with students to aid them in their projects and homework

Raccoon Kid, Burbank — *Rigging Artist*

FEBRUARY 2020 - MAY 2020

- Creating rigs for a 3D animated pilot concept

Ghosting, Burbank — *Director/Rigging/Layout Animation/Tech Anim*

MAY 2018 - PRESENT

- Working as a Rigger, Layout Artist, Animator, and Technical Animator, as well as Director for a 4 min short film
- <https://vimeo.com/369983371> Password: JPGF19

NASA JPL — “Moondiver” — *Modeling Lead*

FEBRUARY 2019 - MAY 2019

- Modeled the rover and rocket for a 3D preview of the mission

W. Bros. & AT&T Shape, Burbank — *NYFA Volunteer*

JUNE 2018

- Moccap technician, VFX Green Screen Artist, Live Facial Capture with Faceware

EDUCATION

New York Film Academy, Burbank — *BFA in 3D Animation & VFX*

SEPTEMBER 2016 - SEPTEMBER 2019

SKILLS

Primary:

Rigging, Animation

Secondary:

Modeling, Texturing,
Layout, Lighting,
Compositing, VFX, Effects
Animation

SOFTWARE

- Maya
- ZBrush
- Houdini
- Nuke
- V-Ray
- Arnold
- Redshift
- Octane
- MEL/Python
- Cinema 4D
- Mari
- After Effects
- Premiere
- Photoshop

LANGUAGES

Spanish, English